



# NEWS

From County Supervisor Paul Biane

[www.sbcounty.gov/Biane](http://www.sbcounty.gov/Biane)

FOR IMMEDIATE RELEASE

July 10, 2007

For more information, contact  
Matt Brown, Second District Chief of Staff  
(909) 387-4833

---

## Community Cleanup planned in Fontana

**FONTANA** – Residents of unincorporated Fontana can get rid of non-hazardous waste during a Community Cleanup from 8 a.m. to noon on Saturday, July 14 at the California Speedway.

Second District Supervisor Paul Biane worked with San Bernardino County Code Enforcement and Solid Waste Management to host the cleanup, which will be held in the main Speedway parking lot located at 9300 Cherry Ave.

“The California Speedway is a great venue for this event because their large parking area allows us to efficiently serve the hundreds of residents who utilize this opportunity to clean up around their homes,” Biane said.

Residents can dispose of any items that would normally be accepted at the landfill. Those who desire to bring 10 or more tires must contact Code Enforcement at (909) 387-0289 no later than Thursday to make arrangements. Tires can be no larger than 11 inches by 25.5 inches, and rims must be removed.

E-Cyclers – an Upland-based recycling company – will be on hand to collect used electronic equipment such as televisions, computer monitors, stereos, etc.

Residents can also donate items in good condition to Goodwill Southern California, a nonprofit group that provides education, job training and career services for disadvantaged persons.

Hazardous materials such as paint, weed killer, and used motor oil will not be accepted. These items can be taken to the Rancho Cucamonga Fire Station on Saturdays between 8 a.m. and noon. The fire station is located at 12158 Baseline Road. Residents can also call (800) 645-9228 for more information about local hazardous waste disposal.

Contact Supervisor Biane's office at (909) 945-4297 or Code Enforcement at (909) 387-4044 for more information. Please do NOT contact the California Speedway regarding this event.

**# # #**